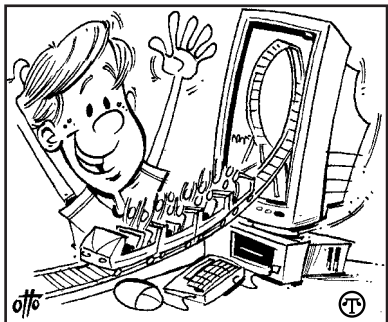


MAKING LIFE MORE FUN



You: Roller-Coaster Creator?

(NAPSA)—Strap yourself in and secure the lap bar, it's going to be a wild and wacky ride as a new PC game hits the stores.



A thrilling game lets budding designers see how their customized roller coasters stack up against the pros'.

The popular theme-park game, RollerCoaster Tycoon 2 from Infogram, ramps up the fun with an all-new sequel to 1999's best-selling PC game featuring wild rides from Six Flags and new and creative features from Infogrames. Start from scratch and build the park of your dreams, open the gates to existing Six Flags parks, or create the most gut-wrenching roller-coaster ride imaginable. New options let players focus on their favorite aspects of the game.

The game has five Six Flags locations and 25 Six Flags roller coasters, such as the incredible X, Viper, Titan and Goliath. There are new ride and coaster types, scenery themes and building tools to bring a new level of creativity and fun to the game.

The new RollerCoaster Designer lets players build, test and save coasters without having to make and manage the theme park. The Ride Exchange at www.RollerCoasterTycoon2.com lets players worldwide share and compare their coaster creations.