

Game Guide

Interactive Game Brings Classic Characters To Life

(NAPSA)—A new family-friendly game lets players assume the role of one of children's literature's most beloved heroes.

In the classic book "Where the Wild Things Are"—and now in the motion picture of the same name—the rambunctious and imaginative Max embarks on an adventure across a magical island filled with creatures great and small.

The game, also called "Where the Wild Things Are" and based on the popular tale, lets players take control of Max as he explores the island of the Wild Things, journeying across its dangerous terrain. Along the way, they team up with a collection of fearsome but loveable creatures as they overcome hazardous obstacles and battle foes.

Its breathtaking and colorful graphics conjure images of the book's own award-winning illustrations and of favorite scenes from the movie, helping score high marks with fans of the story. But it's the game's core message of friendship and cooperation that has drawn particular applause.

Aside from the occasional bee-like creature or plant being squashed, there is virtually no violence in the game. Players instead focus on solving action puzzles, overcoming challenging obstacles and playing through a unique story narrative to save the Wild Things before it's too late.

A player might move Max through the game by using "water



A new game lets children assume the role of Max on the mysterious island of Wild Things.

fruit" to splash away fireflies in order to clear space to grow special plants, or he or she might find imaginative ways to calm the island's inhabitants before gaining their special "wild abilities."

Available for Xbox 360, PlayStation 3, Wii and Nintendo DS, the game offers seven unique worlds and 18 different levels. There's also an alternative ending that players gain access to by collecting "scepter achievements."

For more information, visit www.wherethewildthingsarethevideogame.com.